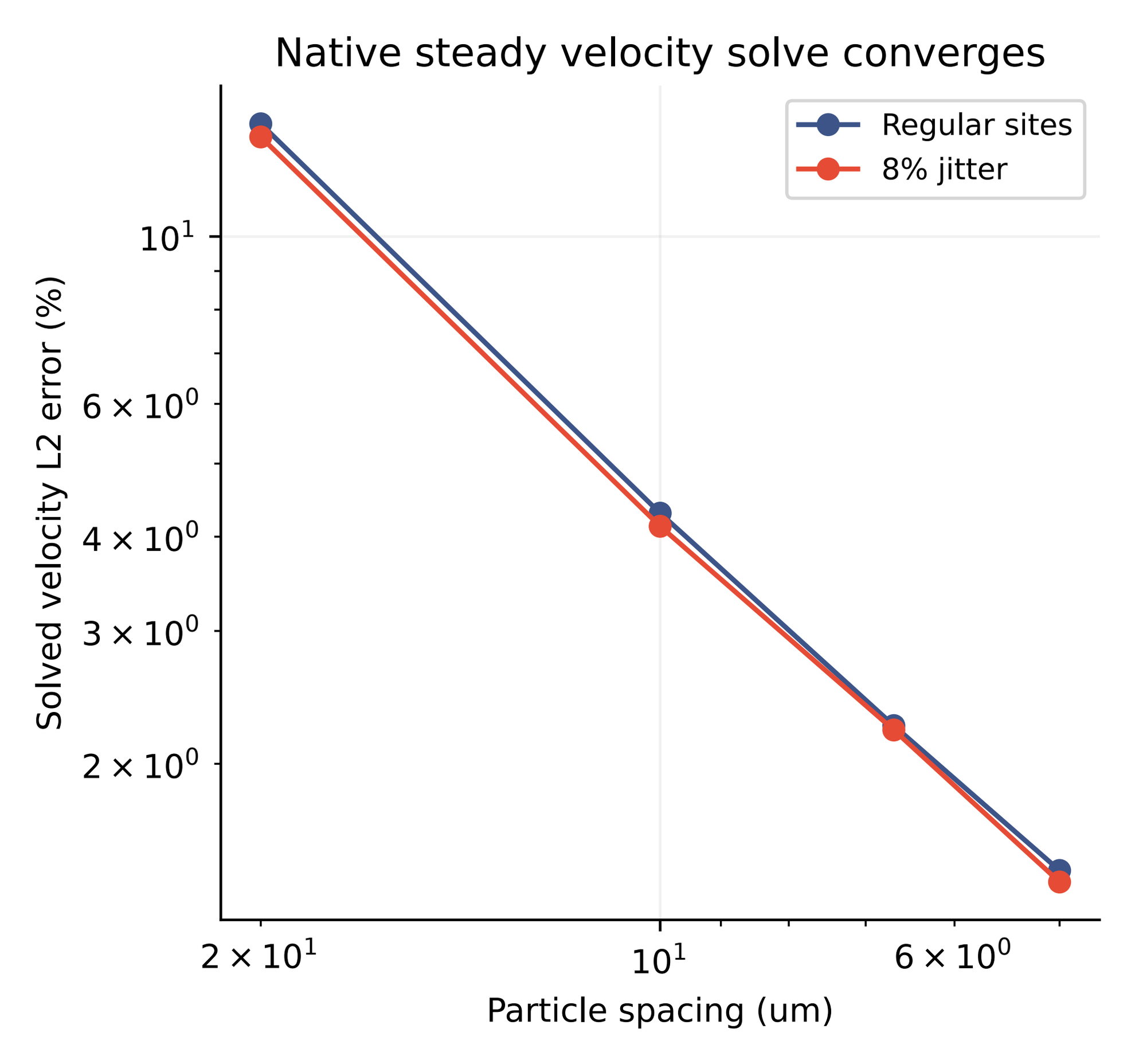

Native steady velocity solve converges
Regular sites
8% jitter
Solved velocity L2 error (%)
10^1
6×10^0
4×10^0
3×10^0
2×10^0
2×10^1
10^1
6×10^0
Particle spacing (um)